

Interview Transcript

Transcribed by: Melita

Interviewer: Melita

Interviewee: Stefanus

Interviewer: Hello, my name is Melita I will be conducting this interview for our group project about the World War II in Eindhoven. Is it okay if we record this interview?

Interviewee: Yes

Interviewer: Uhm... If you don't mind me asking what is your nationality and your age?

Interviewee: I am a twenty-three-year-old Dutch man

Interviewer: Okay...And is the World War II an interesting subject for you?

Interviewee: Um...you can say it's an interesting... yea I do find it an interesting subject

Interviewer: What makes the topic of it interesting for you?

Interviewee: Um... well it's one of the World Wars uh... it's very interesting to understand how the entire world went up into a certain chaos, that everyone started to get in to war with another. I always find that interesting.

Interviewer: And how did you learn about this?

Interviewee: Well, primarily you can say from movies and media and but more importantly from school probably one of a very popular topic in high school

Interviewer: School okay, do you ever think about the World War II? Out of school or?

Interviewee: Outside of school?

Interviewer: Yes

Interviewee: I do think about it sometimes um... particularly you know going over it in hindsight

Interviewer: How are you reminded of it or like when are you reminded of this?

Interviewee: Um... Honestly spontaneously it's not that there's one thought that triggers uhm...you know my interest... just spontaneously

Interviewer: Okay and were going to go to the Eindhoven topic real quickly. Are you familiar with the war events that happened in Eindhoven itself?

Interviewee: No, I do not consider I am familiar with any of the events that happened.

Interviewer: Are you familiar with the city of Eindhoven? Like can you name any districts?

Interviewee: Um... yeah I think I can name a couple of districts of Eindhoven

Interviewer: Now we are going to have some question for the game itself. Do you find rewards in games motivating?

Interviewee: Uh... Yeah definitely motivating

Interviewer: And what types of rewards would you like to receive?

Interviewee: Uh... I'd usually love to get physical rewards of course anything that is tangible anything that can like actually add to more to the experience of the game

Interviewer: What do you think of badges for example? Or nonphysical rewards?

Interviewee: Uhm... yeah but only if they mean something even if it's like within the community

Interviewer: Okay...do you download any games or apps for educational purposes or just for fun?

Interviewee: Uh yeah well mostly for educational purposes

Interviewer: Would you be interested in downloading any other educational apps or games?

Interviewee: Uhm... Educational of course, of course always if it's to help interactively

Interviewer: Um... would you like to receive the information from the game by means of facts or in a storytelling way?

Interviewee: Uhm... I mean facts is facts is boring, it is just presented as a you know as a potato, but I mean pretty sure if you make it fries you fry it up and you put it in like a nice presentable plate you know, I think a story would be better with the facts.

Interviewer: Are you familiar with any types of games like this or have you ever played anything similar to this game?

Interviewee: Uhm... no I can't say that I have, I do only know one thing that may be similar. Is um... the Pokémon go game and I never personally played it, but I've heard about it and the way that it works

Interviewer: I see, would you be interested in playing this game?

Interviewee: Honestly, I would, I would. The only thing that ever stopped me from playing a game like this before is um... lack of knowledge about it but if it's a game to gain knowledge about it I think I would.

Interviewer: So, you're saying is that the game is not known by other people?

Interviewee: Yes...

Interviewer: Do you find it unique in any way?

Interviewee: Um... to have to go from point to point to find out historical facts about Eindhoven's spots I don't I would say I don't know anything like that from any other game or app. There may be but I don't know it.

Interviewer: Okay, so that would be all thank you very much for your time

Interviewee: Thank you very much

Interview Transcript

Date: 7 April 2024

Interviewer: Melita

Interviewee: Lara

Interviewer: Hai, my name is Melita I will be taking an interview for our project. Is it okay if we record this?

Interviewee: Yeah, sure

Interviewer: What's your name?

Interviewee: I'm Lara

Interviewer: Okay Lara..what is your nationality?

Interviewee: I'm Dutch

Interviewer: How old are you?

Interviewee: I'm twenty-one

Interviewer: Okay, is the World War 2 an interesting subject for you?

Interviewee: Kind of, I don't really research it myself or anything but yea..

Interviewer: I see, is the history about the World War 2 something known to you or how do you know about it?

Interviewee: I know some of it I think, through school.. elementary school, middle school

Interviewer: I see, through school. Do you think about the World War 2 often or are you reminded about it in any way?

Interviewee: No, I wouldn't say I am

Interviewer: Are you familiar with parts of the city of Eindhoven? Can you name any districts in Eindhoven?

Interviewee: I'd say I'm pretty familiar, I don't know if I know any names...I know Woensel, you have the Schrijversbuurt, the Center, Erp? Yeah, not sure...

Interviewer: Okay, so pretty familiar. Umm... this game would you like to earn rewards? If so, what type of rewards would you like to earn?

Interviewee: Yeah, I wouldn't know what kind of. Maybe a surprising element or something

Interviewer: Um...would you download any games/apps for educational purposes or just for fun?

Interviewee: Both

Interviewer: Both...ok.. Would you like to receive the information for the educational game by means of facts or in a storytelling way?

Interviewee: I like storytelling more if it's not too long.

Interviewer: If it's not too long, I see. Are you familiar with these types of games? Have you played something similar like this?

Interviewee: I have..yeah

Interviewer: Do you have any examples?

Interviewee: I played it sometimes with friends and I see people play it at uni and lectures and stuff

Interviewer: Does the game have any names? Or specific things about it?

Interviewee: I'm not sure...um not sure

Interviewer: uhh Would you be interested in playing a game similar like this?

Interviewee: Yeah, I would

Interviewer: Okay, that is all that I have for today thank you

Interviewee: Yes

Interview Transcript Ellysa

Interviewer: Leon

Interviewee: Ellysa

A: Hi, my name is Leon, and I will be Conducting this interview for our current client project um... but before we start is it okay for us to record this interview?

B: Yup

A: Yes, okay um... before you start can you introduce yourself?

B: uh... my name is Ellysa and I'm currently a second semester student at Fontys university of applied sciences

A: Okay, um... if I may ask what is your nationality and age?

B: I am Indonesian and now I am nineteen years old

A: Okay um...so the first question is do you think that World War II is an interesting subject for you?

B: For me it's actually not really an interesting subject for me

A: Why is that so?

B: um... because I think the war is uh...a subject that is kind of harsh and I don't really like that

A: Okay...um... is the history about uhh the World War II something known to you? Uhh...if so, how do you know about it?

B: uhm about the World War II I don't really know a lot about it, but I think I know about umm like

A: The major event?

B: Yeah, the major events so for example the uhm cold war and also like the uh nazi

A: Okay alright uhm...so is it precise to say that you never thought of World War II ?

B: Yeah...you can say that

A: Uhm..then uh we're going to change into another subject which is uhh Eindhoven itself um are you familiar with parts of the city of Eindhoven?

B: Um...I know some parts I haven't been here for long, so I know like Strijp and um Woensel, the Central and also uh.. the southern part of Eindhoven I know also like Woensel

A: Okey so like the major also the major parts of the city?

B: Yeah

A: Um...and within mind of geocaching and if you were to play a game, some sort of geocaching game uhh...what type of rewards would you like to receive?

B: hmm...I think like points? Where I can exchange for a free gift or something

A: Mhmm um...do you ever download games or apps for educational purposes?

B: Uh yes for example like duo lingo

A: Okay um... Would you be interested in downloading a game for educational purposes?

B: Uhm...if I'm interested in the subject then yes

A: Okay, and uh...would you like to receive the information from the game by means of facts or in a storytelling way? So, like do you want like the information to be in a like in a storytelling way or just pure facts like information?

B: I think um...getting the information in a storytelling way would be more interesting than it's likely received in a straightforward way yeah

A: Mhmm uhm...are you familiar with these types of games or have you ever even played like these types of games for educational purposes?

B: Uhm...for educational purposes no

A: No okay, uhm...then if we would, if we made a game like that for educational purposes about the city of Eindhoven back when it was you know like information about when Eindhoven was in World War II would you be interested in playing this game?

B: Uhm...personally yeah, I would be interested in..yea

A: Okey then that's the end of the interview thank you very much

B: Okay...